Enrico Meloni



Lead AI Engineer

Contact

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Languages

Italian: *Native Speaker* English: *Prof. Fluency*

Technical Skills

Python, Pandas, Jupyter Notebooks, Java, C++, C#, Javascript, PyTorch, Docker, Git

Soft Skills

Problem Solving, Team building, Fast Learner, Curiosity, Objective-Driven

Passions

Software Engineering, Data Analysis, Computer Vision, Distributed Systems, Parallel Computation

Hobbies

Gaming, Debating, Puzzles, Martial Arts, Comics, Craft Beer

Work Experience

2023-curr. Baker Hughes Florence, Italy

Lead AI Engineer

• Software Architecture design and implementation

Team lead and mentorship

MLOPS and DevOps design and implementation

2021-2022 Internship at BrainControl, LiquidWeb S.r.l.

ML Researcher

· Study of current State-of-the-art for Brain Control Interfaces.

• Design of Graph Neural Network architecture.

• Data management and pre-processing.

• Benchmarking and evaluation of solutions.

• Technologies: Python, PyTorch, Scikit, Jupiter Notebooks.

2018-Curr. WANRaptor WAN Emulator at East Coast Datacom, Inc Rockledge, USA

Freelance Project Manager and Full-Stack Developer

• Development of embedded WAN Emulator for network impairments.

· Currently used for testing network solutions in top-tier companies.

• Management of development team.

• Design and planning of the project.

• Technologies: Java, Groovy, Grails, Python, Docker, Ansible, Make.

2016 Internship at Inera S.r.l.

Backend Developer

• Development of web interface to web-scraping software.

• Integration of the interface to data analytics tools.

• Technologies: Java, Groovy, Grails, Elasticsearch.

Education

2019-2023 **PhD in Smart Computing** Machine Learning and Explainable Al Siena, Italy

University of Florence

2021 4th International School on Deep Learning Las Palmas de Gran Canaria, Spain

IRDTA, University of Marche

2016 - 2019 M.Sc. in Computer Engineering Full Marks and Honor Pisa, Italy

University of Pisa

2017 The Cornell, Maryland, Max Planck Pre-doctoral Research School Saarbrücken, Germany

Max Planck Institute

2013 - 2016 **B.Sc. in Computer Engineering** Full Marks and Honor

University of Pisa

Personal Projects

See (https://github.com/enricomeloni) and (https://github.com/MeloniZippoProjects) for other projects.

2018 - 2019 Meme Audiobot for Telegram

Pisa, Italy

Siena, Italy

- A Telegram inline bot that can be used to search and share popular quotes or sounds in a Telegram message without leaving the chat context.
- Focus on cloud technologies and CI/CD tools.
- Techonologies: C#, Asp.Net Core, Powershell, Azure CI/CD, Telegram Bot API

- Study of an Airport System through analytical means (Queueing Theory). The data was collected through extensive use of simulation, pre-processed through Gawk, and analyzed and plotted through Matlab. Components were instrumented with Powershell to achieve high degree of automation.
- Focus: Software Engineering, Data Collection and Management, Data Analysis, Data Visualization.
- Technologies: C++, Omnetpp, Matlab, Powershell

2018 Audio Recognition on Android

Pisa, Italy

- An Android App leveraging Audio Fingerprinting to recognize music. The user can record some music with the microphone and the application will respond with the title and artist of the most similar music found in the database.
- Focus: Media Processing, Time Series Fingerprinting and Distance-based Indexing.
- Technologies: Java, Powershell, Android

2018 Face Recognition on Android

Pisa, Italy

- An Android App leveraging Machine Learning technologies to recognize faces.
 The user can register new faces through images or videos, and flag that face
 as authorized or not authorized. The smartphone cam is used as live feed for
 face detection, and the app will notify if face detected are allowed or not.
- Focus: DNNs, Machine Learning and Transfer Learning
- Technologies: Java, Android, OpenCV

2017 **KP-ABE Photo Sharing**

Pisa, Italy

- Service for secure image sharing. It leverages KP-ABE cryptography for encryption. It is composed of a client and a server. The client allows the user to upload and download images according to their permissions. The server creates and distributes keys in a transparent and secure way over HTTPS.
- Focus: software engineering, cryptography, security, and privacy.
- Technologies: C#, .NET, XAML, WPF.

Publications

2023	PARTIME: Scalable and Parallel Processing Over Time with Deep Neural Networks 21st IEEE International Conference on Machine Learning and Applications	First Author
2022	Stochastic Coherence Over Attention Trajectory For Continuous Learning In Video Streams 31st International Joint Conference on Artificial Intelligence	Co-Author
2021	Messing Up 3D Virtual Environments: Transferable Adversarial 3D Objects 20th IEEE International Conference on Machine Learning and Applications	First Author
2021	Evaluating Continual Learning Algorithms by Generating 3D Virtual Environments 30th International Joint Conference on Artificial Intelligence	First Author
2020	SAILenv: Learning in Virtual Visual Environments Made Simple 25th International Conference on Pattern Recognition	First Author
2020	Learning accurate personal protective equipment detection from virtual worlds Multimedia Tools And Application, Springer, 2020	Co-Author
2019	Learning Safety Equipment Detection using Virtual Worlds International Conference on Content-Based Multimedia Indexing 2019	Co-Author